ECALIN DD4HEP

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our task

Implementation/validation



The Glasgow Linear Collider Group has started porting and validating of the ECal model in DD4hep. We've contacted other relevant groups and collected pointers and howto.

Our task involves:

- 1) understanding the existing implementations/ frameworks
- 2) familiarising with DD4hep
- 3) implementing/updating the Barrel and EndCap ECal detectors in the new framework
- 4) validating the new implementation
- 5) providing the updated model to the detector optimisation group
- 6) goto 3 if changes are proposed

Along the way

We try to document every step of the process for other users/developers within the CLICdp and ILC communities, including new software implementations, proposed methodologies and new software tools.

We would also like to obtain feedback and check if what we're doing is right ...









geometry validation

Checking Overlaps

We load the geometry in memory and display it using geoDisplay, e.g.

```
./geoDisplay compact/ECal.xml
```

To check overlaps or extrusions, from ROOT prompt we do

```
root [0] gGeoManager->CheckOverlaps(0.01);
```

where the precision is given in cm. This will report any overlaps/extrusions:

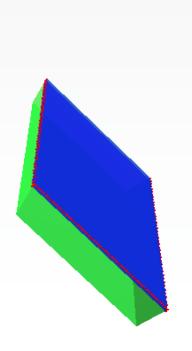
```
• • •
```

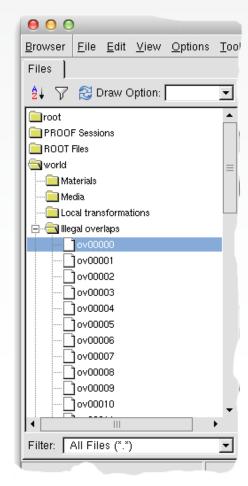
```
Info in <TGeoNodeMatrix::CheckOverlaps>: Number of
illegal overlaps/extrusions : 31
```

To visualise the overlaps/extrusions, navigate in the ROOT TBrowser to world → Illegal overlaps and you will be able to see a list of items.

The offending subvolumes are highlighted in red. Or one could use:

```
gGeoManager->PrintOverlaps();
```





Browsing and visualising overlaps in ROOT

geometry validation

Stress Tests

We found a tool for testing actual TGEO class implementations, which one could use to compare for example two descriptions produced via different frameworks, and spot if any differences were introduced.

Our wiki explains how one has to customise the class

\$ROOTSYS/test/stressGeometry.cxx

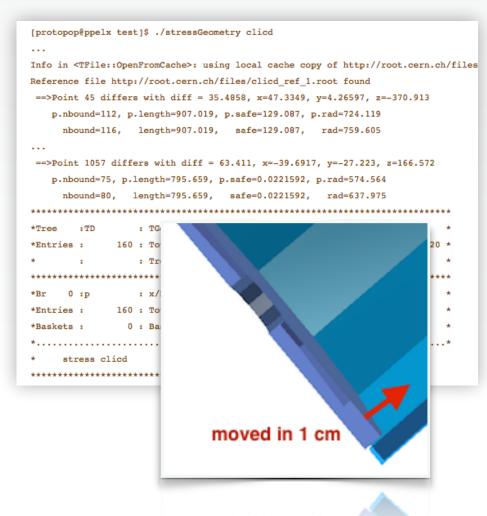
and add an new reference geometry, e.g 'myclicd' which was created in DD4hep, and exported with

```
gGeoManager->Export("myclicd.root");
```

Then any further update to one's model can be verified against this reference with

./stressGeometry myclicd

The advantage of this tool is that it will test changes in geometry and materials including inert volumes, which would not be sensed by comparing hits via MC.



moved in 1 cm

proposed

Geometry implementation workflow



Obtaining the latest geometry

The detector geometry is still being optimised, so it's a work in progress.

Best place to look is within the DDSim package, and the examples included in the DD4hep package.



Implementing or updating the latest ECal version in DD4hep

This involves using the latest software versions, and updating:

- 1) C++ driver(s) that actually build the module
- 2) XML description(s)
- 3) adding new material(s)



Validating the newly implemented ECal



- comparing with a previous implementation of the same geometry
- 2) checking overlaps
- comparing particle tracks
- 4) geometry stress tests



Committing the changes

Need a central repository for all CLICap developers where:

- updated geometries can be stored
- 2) subdetector overlaps can be checked
- 3) progress can be followed; ideas shared

ECal in DD4hep

Current status

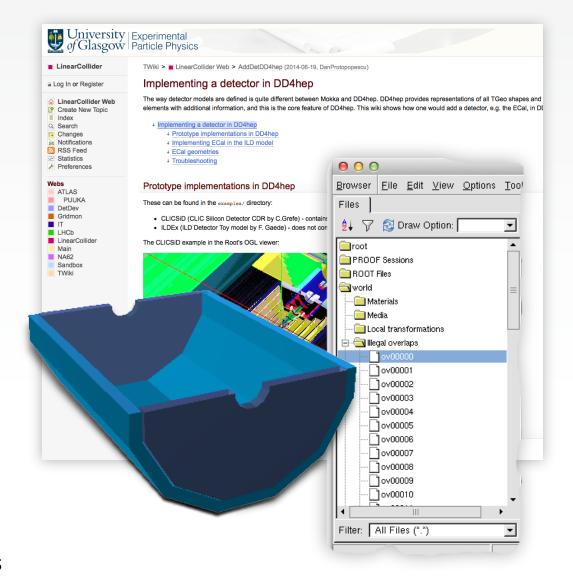
Implementation:

- adapted latest ECal drivers from S. Lu
- using latest s/w version(s)
- found and documented ROOT tools for geometry validation checks
- developed workflow (need feedback from other groups/developers)
- documented everything on our wiki

To do:

- find latest optimised version to validate against
- compare/share functionality with other subdetectors
- provide code for optimisation studies
- improve/update/rectify model once feedback is received

Need better coordination with other groups



THANKS!

QUESTIONS? SUGGESTIONS?

Visit http://www.ppe.gla.ac.uk/LC