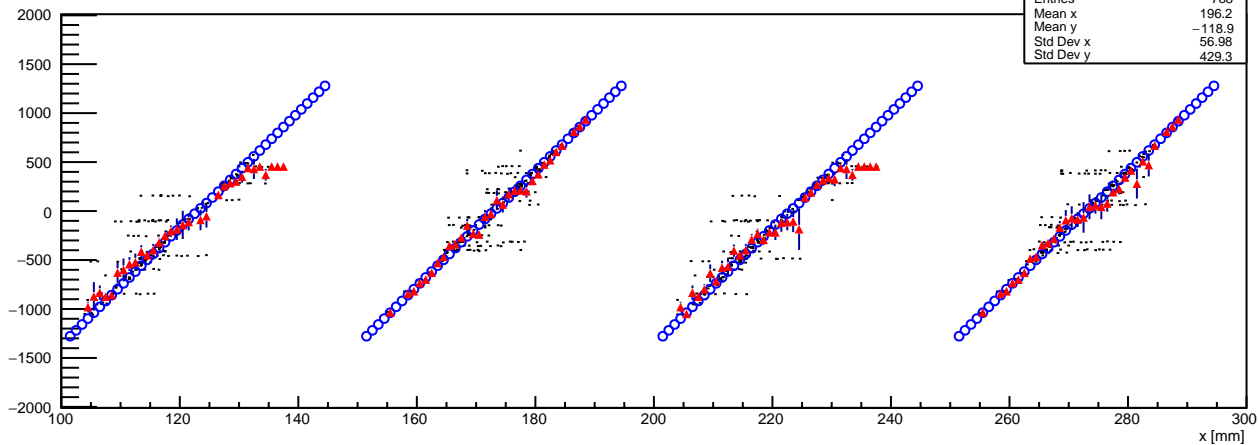
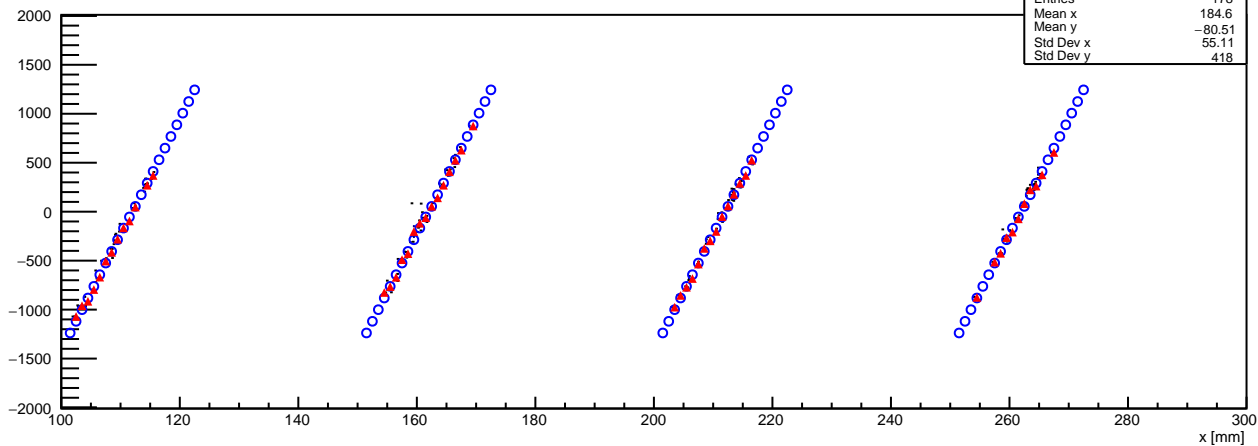


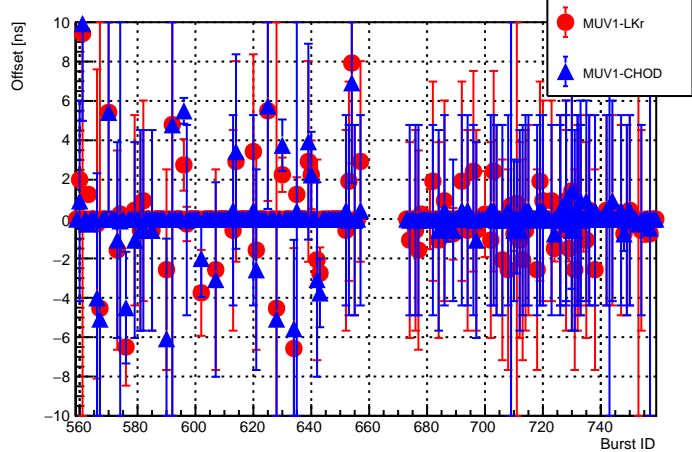
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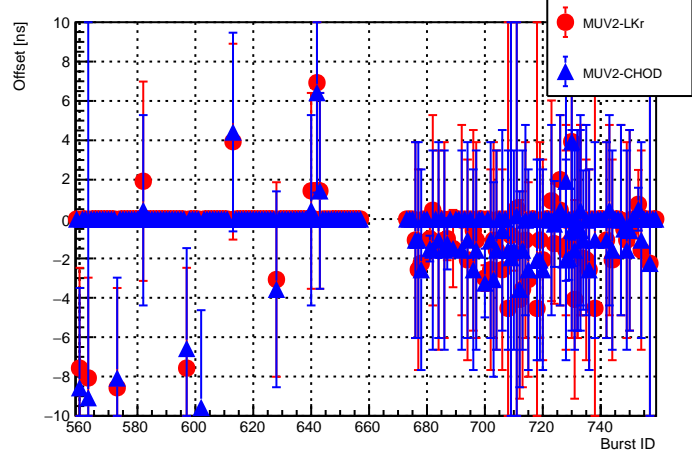
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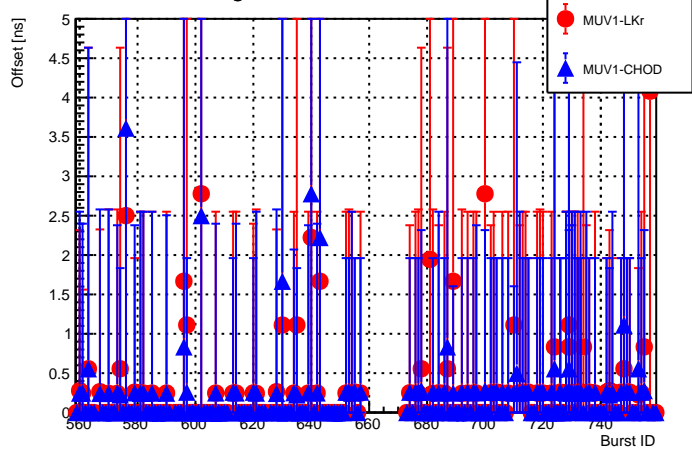
MUV1 Time: Offset vs Burst ID



MUV2 Time: Offset vs Burst ID



MUV1 Time: Sigma vs Burst ID



MUV2 Time: Sigma vs Burst ID

